Palantir

Mixed Reality Applications

→ Mixed Reality Immersive Command and Control (IC2) is the first Palantir Ontology-powered Mixed Reality application, built on the Palantir Mixed Reality Service.

→ Palantir's Mixed Reality client applications are written with **data immersion**, **extensibility**, and **portability** as first principles.
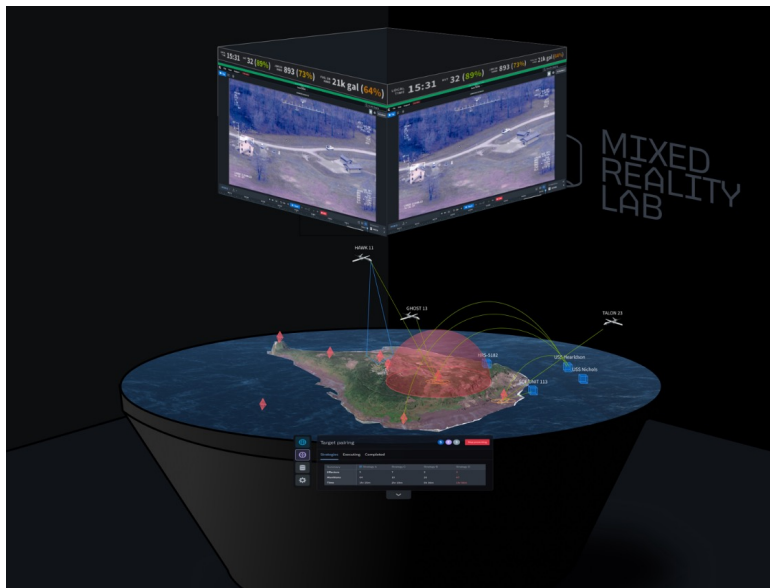
IC2 delivers rich, immersive integration with the entire data enterprise. IC2 enhances command and staff duties in the joint operations center and can be deployed in expeditionary environments at the point of need.

The solution increases the mission command function by increasing situational awareness, command and control, and access to real-time terrain data.

The IC2 application, built with the Palantir Mixed Reality Platform and Ontology Software Development Kit (OSDK) delivers native integration with major army programs.

Additional features are enabled by Palantir's Foundry platform and Artificial Intelligence Platform (AIP) capabilities.

Palantir Mixed Reality client experiences are built in lightweight code and leverage the Unity 3D game engine, making them performant and portable.

They can be compiled to run on all Apple, Android, and Microsoft OS devices, including VisionPro, Meta Quest, Magic Leap, HoloLens, and IVAS.

Limited beta trial access available. Talk to your Palantir Technologies representative to learn more.